What's the Diff?

Developing with Git and GitHub



First Things First...

o git *f* **GitHub**

What's Git?

- Distributed Version Control System
- Originally developed by Linus Torvalds
- Allows developers to easily build, share, test, and contribute to software development
- 100% Cross platform Linux/OS X/Windows
- Highly extensible and customizable
- Easy to learn and free to use!



What's GitHub?

- Service that hosts Git repositories for you
- Extends Git's functionality by introducing a new, social network-like featureset
- GitHub users can easily collaborate, share code, and contribute to Open Source projects
- Many large OS projects hosted here
- ~20 million users, ~57 million repos



Git is not GitHub

- Git is its own thing, you can use Git without GitHub
- Git can run 100% locally, as well
 - In fact, Git is primarily local
- GitHub as a platform has substantially extended Git's featureset
- Many other platforms provide Git as a service, along with features similar to GH (see: GitLab, Bitbucket)



Git and GitHub: Like 🥛 + 🍪



- Powerful, decentralized version control
- Extremely flexible and scalable
- Failsafe, high degree of data integrity
- Lightweight and easy to use



- Easy documentation (READMEs, Wikis)
- Issue tracking and Pull Requests
- Social networking (mentions, threads etc)
- Project analytics and data visualizations
- Third-party service integrations
- Free web hosting with GitHub Pages
- Easy-to-use web UI
- Much, much more!

Git Basics



Creating Repositories



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Creating Repositories

(For Realsies This Time)



Creating a Repository

Each Git repository has its own directory, you can't start using Git until you initialize one.

There are two ways to make a Git repository:

- Remotely, you can create a Git repo on your service of choice (i.e. GitHub)
- Locally, you can simply run git init
 - If you create a local repo without a remote (e.g. setting an origin), those changes will stay entirely on your machine until pushed

Owner		Repository name			
💇 ctrezevant 🗸	1	git-gud	×		
Great repository na	mes	are short and memorab	le. Need inspira	tion? How about bug-free-octo-do	odle
Description (optiona	al)				
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SCM of the Earth	ee thi ho ca bosi f	is repository. You choose w an see and commit to this re tory with a README ately clone the repository to	no can commit. pository. your computer. Si	kip this step if you're importing an existing	

\$ git init



Cloning Repositories

- Git repositories can be copied very easily
 - This is called "cloning"
- Creates a local copy of a remote Git repo, which you can immediately start making changes to
- By default, a clone will include all historical versions of every file in the repo
 - This behavior can be altered (for example, with shallow clones)



\$ git clone https://github.com/adafruit/circuitpython.git



Forking Repositories

- GitHub Specific
- Makes a complete copy of another user's repository, cloning it to your account
- After forking, you can develop independently on your own, or make changes and open a pull request on the source repository (more on that later)
 - smash that Fork button



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Add, Commit, Push, and Pull



Add

- There are two types of files in Git:
 - "Tracked" files are files being managed by git
 - "Untracked" files are not
- So, git add is the first step in a commit
 - Because add stages your changes
- Git won't track changes to files you haven't asked it to (i.e. staged) yet
 - There are some exceptions to this (more on that later)





Commit

- Now that you've added your changes, it's time to stage them with a commit
- Commits are used to track changes to files
 - As you make changes to one or more files, you "check in" those changes by committing them
- File versions can be compared across commits
 - You can also roll back changes made to a file between commits



Pushing and Remotes

- git push will send your local changes (commits) to a destination repository known as a "remote"
 - Think of it like syncing up your local and remote repositories
 - This is what actually publishes your changes on GitHub
- If no remote is specified, you can add one like so:
 - o git remote add origin
 <repo url>



Someone else's computer talks to the GitHub server.

\$ git push <remote destination> <branch name>



Pull

- git pull will retrieve the most recently committed changes from the origin
 - You can also specify specific origins and branches, if you like
- Good idea to do this semiregularly, so you can stay up to date with everyone else's changes





Diffs

- Show how a file has changed, line by line
- Diffs compare versions of a file between commits, or across branches (more on that later)
- Insertions (green) have been added
- Deletions (red) have been removed
- Won't work on binary files, but they're perfect for source code



\$ git diff [file]



Branching and Merging



Branches

- Disposable copies of your code at a point in time
- Allows features to be developed independently
- Prevents stepping on others' toes
- Enables you to bring your changes into the main project through "merging"



Merging: Conceptual Overview





Merging

- Merging will take the changes in one branch and integrate them into another one
 - This is performed using git merge
- Merging will merge all changes, commit histories, etc from the source branch into the destination branch





Pull Requests

- GitHub-specific
- Effectively a wrapper around Git's already existing merge command, but adds social features into the mix
- Allows repository owners to easily manage, view, and comment on new features that contributors want to bring in

Comparing changes Choose two branches to see what's changed or to start a new pull request. If you need to, you can also compare across forks. ٤Ĵ. base: master compare: ShanesShit -Able to merge. These branches can be automatically merged. T Create pull request Discuss and review the changes in this comparison with others -0-1 commit 5 files changed **0** commit comments 1 contributor Commits on Oct 22, 2017 ShaneFerrell Started parsing drink results in addDrink 101395b Showing 5 changed files with 24 additions and 103 deletions. Unified Split 1 src/.idea/modules.xml View 🗔 @@ -4,7 +4,6 @@ randulass <module fileurl="file://\$PROJECT DIR\$/app.app.iml" filepath="\$PROJECT DIR\$/app/app.iml" /> <module fileurl="file://\$PROJECT_DIR\$/src.iml" filepath="\$PROJECT_DIR\$/src.iml" /> <module fileurl="file://\$PROJECT DIR\$/src.iml" filepath="\$PROJECT DIR\$/src.iml" /> </modules> </component> </project> Ø#



Let's practice!

github.com/ctrezevant/git-workshop

Un-F%&\$ing Things

Practical application of Git against Murphy's Law



Git log: Your Source of Truth

 Running git log will show you the full list of commits in your repository, for the current branch and location of HEAD

Charltons-MacBook-Pro:gittest charlton\$ git log commit 71f55dcd210d9213108d452b48d1d239d7cc1c4f (HEAD -> master) Author: Charlton Trezevant <ct@ctis.me> Date: Tue Oct 24 18:01:56 2017 -0400 Added my code.

\$ git log

• This is just useful, in general



Git reset

- Everyone makes mistakes
- Sometimes these mistakes mean we have to nuke some changes
 - git reset is here to help
- Resetting will revert the repository's state to how it was at the commit you specify

Charltons-MacBook-Pro:gittest charlton\$ git reset --hard 6ee545c76a0ab8c71472c536986c170e71beb5f5 HEAD is now at 6ee545c Updated man

\$ git reset <hash of commit you want to revert to>



Git blame

- git blame teaches us to be accountable for our actions
- Blame will show you:
 - A list of commits on that file
 - Who's responsible for those changes
 - The actual changes made in those commits

Charltons-MacBook-Pro:gittest charlton\$ git blame my_file 71f55dcd (Charlton Trezevant 2017-10-24 18:01:56 -0400 1) this is my code! b614a9a0 (Charlton Trezevant 2017-10-24 18:13:09 -0400 2) b614a9a0 (Charlton Trezevant 2017-10-24 18:13:09 -0400 3) whoops haha i broke ur code brah

\$ git blame <path to file>



Git status

- git status will show you the current branch you're on
- It'll also show you whether there are unstaged changes or untracked files in your repository

Charltons-MacBook-Pro:gittest charlton\$	git	status
On branch master		
nothing to commit, working tree clean		

\$ git status



Merge conflicts

- Merge conflicts happen when people step on each other's toes
- git status and git pull will both tell you whether conflicting changes are incoming
- Conflicting changes will be placed in a file for manual resolution
- Best way to avoid: pull changes often, communication is key!

\$ git status
On branch branch-b
You have unmerged paths.
<pre># (fix conflicts and run "git commit") #</pre>
Unmerged paths:
<pre># (use "git add" to mark resolution) #</pre>
<pre># both modified: styleguide.md #</pre>
no changes added to commit (use "git add" and/or "git commit -a")

If you have questions, please <<<<< HEAD open an issue

ask your question in IRC.



More Cool Stuff



GitHub Student Pack

Many tech organizations offer products and services to _{young and impressionable minds} students through GitHub, for free or reduced pricing.

Notable perks include:

- Free, unlimited private GitHub repos
- \$110 AWS Credit
- \$50 credit for new DigitalOcean users
- Free domain name + SSL cert
- Stripe platform credit
- Free private builds on Travis CI
- Unreal Engine



education.github.com/pack



Continuous Integration

- Automatically builds, tests, and deploys your project as you develop
- Will report the status of those tests back to you
- Completely transparent, runs automatically and behind the scenes
- Great way to ensure you're shipping working code





Other Integrations

- GitHub features a wide variety of services you can deploy with a click
- Many of these exist to help make software development easier
 - Kind of like IFTTT, but with Git as a trigger
- GitHub also has an open and well documented API, that you can use to build your own!



github.com/marketplace



Congratulations

You can now do Git things!



Fork Me on GitHub



@charlton on Slack
github.com/ctrezevant
www.ctis.me

Extra links, docs, etc:

ctis.me/s/git